Gallery Fun Shoot SOP

Basic Rules & Guidelines

- 1. All guests must sign a waiver specific to the Gallery Fun Shoot. This waiver is effective for the calendar year.
- 2. Drug use will not be tolerated on club property and will result in notification of the local authorities.
- 3. Shooters will not consume alcoholic beverages and/or drugs prior to or during live fire events.
- 4. All shooters must wear eye and ear protection.
- 5. Ammunition
 - a. Center fire-no full metal jacket ammunition
 - b. Rim fire-lead or plated bullets are permitted
- 6. Magazines can have no more than 10 rounds loaded.
- 7. During the pre-event briefing, procedures for malfunctions, "cease fire", and any details specific to the event will be presented.

Terms

- 1. Staging Area-the area outside the wooden fence.
- 2. Shooting Bench or Shooting Line-structure where the shooters stand during live fire.
- 3. Clear-condition in which all ammunition has been removed, including the magazine from semi-auto handguns.
- 4. Safe-the condition where the slide is open for semi autos, the swing out cylinder is open for double action revolvers, the cylinder is spun slowly and the loading gate is open for single action revolvers.
- 5. Gun Table-table at the side of the staging area where the handguns are placed in the clear and safe condition with the muzzle pointed toward the berm.

General Procedures

- Shooters will remain outside the fenced area with handguns holstered or on the shooting table. All guns are to be safe and clear.
- All handguns will remain in the holster or be carried to the shooting bench unloaded in the safe, clear condition, with the muzzle pointed down, and maintaining trigger finger discipline.
- Magazines may be loaded in the staging area.
- NO AMMUNITION AND/OR MAGAZINES WILL BE LOADED INTO THE HANDGUN IN THE STAGING AREA.
- While on the shooting line, maintain the muzzle of your gun down range and at or below target level until your gun is checked by the RSO for clear and safe.
- The designated RSO is the authority over the shooting venue.
- The RSO will call four "shooters to the line". At the RSO's command, "load and make ready" shooters may load their handguns. Shooters will then stand as the shooting bench with the gun muzzle touching the shooting bench or with the handgun pointed down at a 45 degree angle. When all is ready, the RSO will announce "ready on the left" and "ready on the right". The RSO is responsible for visually checking that all shooters are ready. At the RSO's command, "commence fire" the shooters commence firing until the last shooter finishes.
- The RSO will visually check that all shooters have finished and give the command "move right, load, and make ready". At this point the shooters are ready for their second stage of targets. The RSO is responsible for visually checking that all shooters are ready. At the RSO's command, "commence fire" the shooters commence firing until the last shooter finishes.
- Once everyone has finished shooting, the RSO will instruct the shooters to make their handguns clear and safe. The RSO will then check that each handgun is clear and safe. Semi-autos should have the magazine out, slide open, and chamber clear. Revolvers should have the cylinders swung open or loading gate open or cylinders spun slowly. Handguns will then be set on the shooting bench at a 45-degree angle pointing to the closest side berm. When the RSO gives the "all clear" command, the shooters may approach the target area and reset the targets for the next group of shooters.
- When the "all clear" command is given, shooters in the staging area may get their guns maintaining the safe and clear condition with the muzzle pointed down while maintaining trigger finger discipline.
- Once the targets have been reset, the shooters will retrieve their handguns from the shooting bench, maintain the safe and clear condition with the muzzle pointed down while maintaining trigger finger discipline and return their handguns to the gun table.

RSO Responsibilities

- Prior to the event, check the entire venue and all targets for safety.
- Pre-event briefing.
- Explain and define any unwritten rules.
- Designate a Safety Officer for the event.
- Waivers-Make sure all guests have signed a waiver specific to the Gallery Fun Shoot. Maintain and file the waivers and maintain an active list of all guests for the season.
- Target selection as it relates to the shooter.
- Maintain order during the event.
- Collecting and accounting for the \$5 fee.
- Securing the venue, stages all clear, and all target material locked in the shed.
- Moving tables and benches to their storage position.
- Police the entire venue, remove all debris, refuse, and empty the trash cans.